

DO YOU HAVE TOO MUCH SCREEN TIME?

Learning objectives:

1. To understand that it is important to take a break from screen time.
2. To think about how they can use a screen positively.

Keywords:

1. Smartphone
2. Screen time
3. Screen-free

Feedback | Whole class

Voters see the results and feedback from last week's topic.

Section 1: 5-7 mins | Pair

Voters are introduced to the ideas in this week's VoteTopic by hearing a story about a child who is using a gadget too much. They discuss key points in the story with a partner.

Section 2: 2-3 mins | Whole class

Voters hear that adults have been talking about problems that can be caused by using smartphones, in particular screen time. They are introduced to the VoteTopic question "Do you have too much screen time?"

Section 3: 2-3 mins | Pair

Voters talk with a partner about how they used a screen on the previous day, with emojis to give them ideas.

Section 4: 6-8 mins | Whole class

Voters learn that there is active screen time and passive screen time. They see a range of screen-based activities, and decide whether each one is active or passive. If they think the screen time is active, they jog on the spot. If they think the screen time is passive, they sit and slump their shoulders.

Section 5: 5-7 mins | Pair

Voter think about how people can turn to screens when they are bored. They hear from some children who are bored and talk with their partner to discuss how they could swap screen time for a screen-free activity.

Section 6: 1 min | Individual

Voter think about how they might change their screen time use.

Voting | Whole class

Voters review the Yes/No arguments before casting their votes. Please login to your VfS account to log votes.

PRIMARY 7-11 LESSON PLAN

WOULD YOU PREFER TO USE AN UNDER-16S PHONE?

Learning objectives:

1. To understand what an under-16s phone is.
2. To consider whether young people would use an under-16s phone.

Keywords:

1. Smartphone
2. Cyberbullying
3. Tech-savvy

Feedback | Whole class

Voters see the results and feedback from last week's topic.

Section 1: 2-3 mins | Pair

Voters identify a range of apps and guess the age restriction for each one. They then reveal how many of these apps they've used with a show of fingers.

Section 2: 3-4 mins | Whole class

Voters learn about this week's VoteTopic before being presented with the question they are debating.

Section 3: 7-10 mins | Individual

Voters read about the impact smartphones have on young people's lives. They show whether they think each comment is a pro or con for using smartphones by walking left or right.

Section 4: 5-10 mins | Individual

Voters complete news stories from the options given. They give a hand gesture to show your answer.

Section 5: 5-10 mins | Whole class

Voters read some predictions for the future. For each one, they decide if they think it will or won't happen. Voters show their answer by putting their thumb up or down.

Voting | Whole class

Voters review the Yes/No arguments before casting their votes. Please login to your VfS account to log votes.